

Determining Process Times

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Here's the least complicated method for determining how long a given process has been running or how much CPU time it's actually consumed. This technique is used here to establish how long Windows has been running.

May 5, 2009 - by **Karl E. Peterson**

In my [last column](#), I showed how to grab a random structure from binary data stored in the registry. Actually, it wasn't all that random of a choice. I was looking for a way to determine how long Windows had been running, and it turned out that a timestamp was stored with each shutdown. Or more properly, with each *proper* shutdown, crashes not included. Retrieving the structure was still a useful exercise, though, as we'll see later.

To truly determine "uptime" for the system, it would be more consistent to find a metric of when the system came up, rather than when it went down. Windows provides a [GetProcessTimes](#) API, which will tell us when any given process was created, as well as how much CPU time it's consumed in user and kernel modes. Jeff Atwood published a nice piece on the [difference between user and kernel modes](#) about a year ago, if you're wondering about that.

To use [GetProcessTimes](#), you simply need a handle to the process of interest, and it must have `PROCESS_QUERY_INFORMATION` access rights. Using [Process Explorer](#), a few good process candidates pop right out. It would appear that `smss.exe`, `csrss.exe` and `winlogon.exe` are the first three processes to fire up. I chose to focus on [winlogon.exe](#), as that's the one that will actually facilitate the log-on process, and the system can't truly be considered "up" unless it's willing to let a user log on, right?

So we know the name of the executable we want to query, and the trick now is getting a handle to that process. In order to obtain a handle, we need to first determine the process ID. The [CreateToolhelp32Snapshot](#) API will take a snapshot of all running processes, and we can then just loop through the list looking for a match. The following routine will accept either a filename or a known process ID, and find the other by looping through the snapshot. Both values are then stored in module-level variables for use in other routines:

```
Private Sub ProcessFind(Optional ByVal ExeFile As String, _  
                        Optional ByVal PID As Long)  
    Dim hSnap As Long  
    Dim ProcEntry As PROCESSENTRY32  
    Dim Found As Boolean  
  
    ' Clear cached values.  
    m_PID = 0  
    m_ExeFile = ""
```

```

' Start enumeration (9x/2000+)
hSnap = CreateToolhelp32Snapshot(TH32CS_SNAPPROCESS, 0&)
If hSnap Then
    With ProcEntry
        .dwSize = Len(ProcEntry)
        ' Iterate through the processes
        If Process32First(hSnap, ProcEntry) Then
            Do
                If PID Then
                    Found = (PID = .th32ProcessID)
                ElseIf Len(ExeFile) Then
                    Found = (StrComp(TrimNull(.szExeFile), _
                        ExeFile, vbTextCompare) = 0)
                End If
                If Found Then
                    m_ExeFile = TrimNull(.szExeFile)
                    m_PID = .th32ProcessID
                    Exit Do
                End If
            Loop While Process32Next(hSnap, ProcEntry)
        End If
    End With
End If
End Sub

```

Now that we have the process ID we're after, calling [OpenProcess](#) will give us the needed handle:

```

Private Sub ProcessOpen()
    Const opFlags As Long = PROCESS_QUERY_INFORMATION
    If (m_hProcess = 0) And (m_PID <> 0) Then
        m_hProcess = OpenProcess(opFlags, False, m_PID)
    End If
End Sub

```

I tend to stuff code like this, which operates on a given object, into class modules. Here again, you'll see I'm using module-level variables to store properties of the object (process). The test to see whether I already have a process handle is a bit of a shortcut in that I tend to hold the handle open as long as I'm working with it, or for the life of the class. At this point, our process class offers cached ExeName, ProcessID and hProcess properties.

As I mentioned above, GetProcessTimes is plural -- it retrieves four different times related to the specified process. The following property of my class will report on any one of them:

```

Public Enum ProcessTimes
    [_ProcessTimesMin] = 0
    piCreationTime = 0
    piExitTime = 1
    piKernelTime = 2
    piUserTime = 3
    [_ProcessTimesMax] = 3
End Enum

```

```

Public Property Get ProcessTime(ByVal WhichTime As ProcessTimes) _
    As Date
    Dim pt(0 To 3) As FILETIME
    If (WhichTime >= [_ProcessTimesMin]) And _
        (WhichTime <= [_ProcessTimesMax]) Then
        Call ProcessOpen
        If m_hProcess Then
            Call GetProcessTimes(m_hProcess, _
                pt(0), pt(1), pt(2), pt(3))
            If pt(WhichTime).dwHighDateTime <> 0 And _
                pt(WhichTime).dwLowDateTime <> 0 Then
                ProcessTime = FileTimeToDouble(pt(WhichTime), True)
            End If
            Call ProcessClose
        End If
    End If
End Property

```

The final clean-up is to close the open process handle. The process class has an option to hold the process open, which is slightly more efficient if you need to query multiple properties of the process. The force parameter to ProcessClose is used in the class Terminate event, to ensure no leaked handles.

```

Private Sub ProcessClose(Optional ByVal Force As Boolean)
    If m_hProcess Then
        If (m_HoldOpen = False) Or (Force = True) Then
            Call CloseHandle(m_hProcess)
            m_hProcess = 0
        End If
    End If
End Sub

```

So what use is that value for last shutdown we dug out of the registry? Well, it can be interesting to look at the difference between the process time of winlogon and the time of last shutdown, which roughly equates to "downtime," thus doubling the information our new little uptime utility provides. Remember, though, the last shutdown timestamp is only valid if the system was shutdown properly.

You can download the [fully functional utility](#) with all the code from this and my last column, and a bonus version compiled to run at the console using (redirectable) standard output, from my Web site.



Figure 1. ClassicVB authored Uptime utility output. Note the uncertainty over "apparent" downtime, as we're relying on a proper shutdown for this bonus information.

About the Author

Karl E. Peterson wrote Q&A, Programming Techniques, and various other columns for VBPI and VSM from 1995 onward, until Classic VB columns were dropped entirely in favor of other languages. Similarly, Karl was a Microsoft BASIC MVP from 1994 through 2005, until such community contributions were no longer deemed valuable. He is the author of VisualStudioMagazine.com's new [Classic VB Corner column](#). You can contact him through his [Web site](#) if you'd like to suggest future topics for this column.

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